



Equip EQF level 5 trainings for managers in the transport sector with inclusive teaching methods, tools and training material to ensure online and distance teaching and learning, continuous learner monitoring and the evaluation of learning outcomes

STUDENT'S GUIDE (English)

Master of Transports Card Game

Dissemination level	Public report
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How to Play Master of Transports?



In order to play Masters of transports you will need:

- a computer,
 - or tablet,
 - or smart phone
- with internet browser and Internet access.

All main browsers like Edge, Chrome, Firefox and Safari running the latest updates are supported. (Internet Explorer IE, is NOT supported)

The players should be using some sort of meeting platform, like Teams, Meet or “e-ManTRA 3D Virtual Class” in Mozilla Hubs. Using a meeting platform makes it possible for players to communicate while playing the game.



Masters of Transports can be played by one to five players.

You must refer to the gameplay manual as well as this manual in order to understand the rules of the game.

Before starting the game - make sure that you know the driving and resting times of European Social Regulations (ESR) - Regulations EC no 561/2006 and 2002/15).

Getting Started

To start a game session, go to: mot.stageit.se

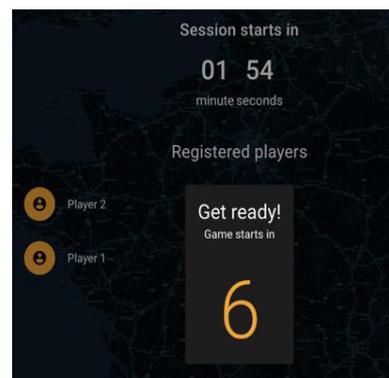
Enter your real name and the PIN code provided by your teacher/administrator.

(Choose single player switch to start the game versus a computer. No data is reported to teacher administration server.)



Once you logged in, a waiting screen will be displayed while waiting for the remaining players to enter the game lobby.

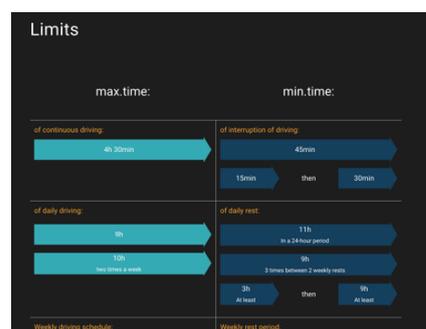
When all players have logged in, the game starts directly. (Players have **two minutes** to join the game session, or the game will start without them.)



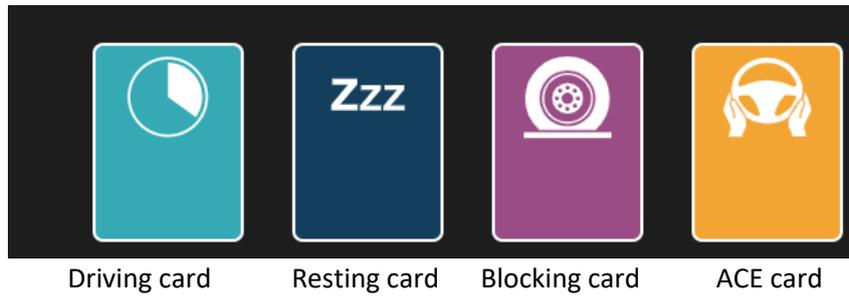
Gameplay

The game starts with a random transport destination that will be given to you. Note that the destinations differ in length so that some players will have a longer route to travel.

The objective of the game is to be the first player to transport the goods from point A to point B, following European driving- and resting time regulations based on EC directives no 561/2006 and 2002/15)



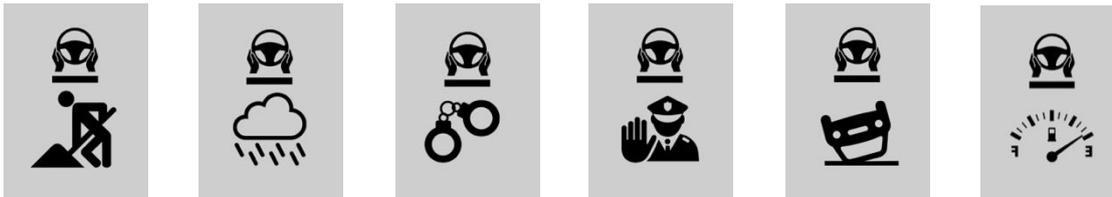
The game starts with 5 randomly distributed cards.
 There are 4 types of cards in the game:



On their turn, a player can either:

- Play a driving or resting card
- Play a blocking card to delay an opponent (as long as they are not already blocked)
 (When it is their turn, a blocked player will need to answer a quiz question (about logistics and transports) correctly in order to continue playing.)

Driver-related blocking cards:



Maintenance-related blocking cards:



Paperwork and document-related blocking cards:



Maintenance-related blocking cards:



- Play a golden ACE-card. (The 4 different ACE-cards give you immunity to different blocking cards):
 - **ACE Driver** protects you from:
Fuel loss, Road conditions, Road work, Traffic accidents, Roadside control, Infringement
 - **Maintenance & repairs ACE** protects you from:
Flat tire, Vehicle breakdown
 - **Warehouse Loading ACE** protects you from:
Loading delays, Customer slowing you down
 - **Paperwork & Documentations ACE** protects you from:
Faulty driver documents, Road accident conflicts



- Discard a card (exchange up to 3 cards if you like).
- If you're not able to play any cards, you can choose to skip one turn by pressing "skip turn" button visible at the yellow banner on top of the screen.
- You have two minutes to play your card. If you don't play a card within two minutes, the game continues with next player in line.
- The first player to arrive to the destination wins!

Penalties

If you drive too long without taking a rest in accordance with the ESR, you will receive a penalty (a quiz question). You must answer correctly before you can play a new card.

If you rest too much or too often, you will receive a message that this is not acceptable, as your total travel time will become inefficient.



Troubleshooting

Stuck in the game? Try closing the browser window and restart game: (mot.stageit.se)

Locked out from game? If you do not interact with the game for 2 minutes you will get thrown out. Ask you teacher/administrator to let you into the game again.

For other questions - Contact your teacher.